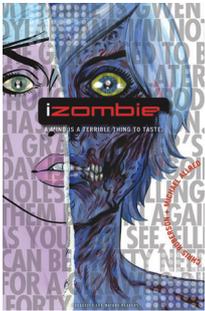


“I, ZOMBIE” #1 (Comics Review)

Written by Michael Koopmans
Sunday, 09 May 2010 09:08



There aren't many things left in this world you can get for \$1, let alone something worth every penny of it. Buying a home pregnancy test at the dollar store (I've seen 'em!) is something you want to avoid. On the other hand, purchasing issue #1 of DC/Vertigo's I, ZOMBIE is a buck well spent.



Gwen Dylan is a gravedigger by day and, well, a gravedigger by night. The thing is, her night job isn't really a job. Once a month, she must eat the brain of a fresh corpse to stay sane. You see, Gwen isn't a normal 20something girl, she's a zombie. If you think that's rough, along with that moldy mouthful of matter comes the memories and yearnings of the brain's previous owner. If the person's death was not warranted, it's up to our undead main character to play detective until the voices in her head go away. Throw in a '60s go-go ghost straight out of the malt shop, a wereterrier and some paintball-playing vampires (oh my!) and you have our cast of characters for what is sure to develop into a unique little zombie romp.

Written by World Fantasy Award finalist Chris Roberson and illustrated by Eisner Award-winning pop artist extraordinaire Michael Allred (creator of MADMAN, duh!), this issue sets up what one hopes will be a very unique take on the zombie subgenre, mixing comedy, romance, mystery, and some good old-fashioned brain-munching horror! If you're feeling courageous, give this series a try. The worst that could happen is you'll have one less dollar in your pocket, and a comic in your hand. Worse things could be in that hand, trust me.



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{comments on}